

Cue Plot

Designer Patrick Angle

The Crucible

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Cue	Time	Description	Page
1	4	Preshow Cool light on Areas 3 and 4	5
2	30	Prologue 30 second fade to dusk	5
3	180	Prologue 240 second fade to black	5
3.5	7	Prologue Force B/O	5
4	5	Parris House Warm light on Areas 3 and 4	6
5	180	Parris House Build to next cue	6
6	8	Parris House Restore C4	12
7	6	Parris House Add warmth to scene	12
8	8	Parris House Restore C5	14
9	360	Parris House Build to next cue	14
10	12	Parris House Slow fade to B/O	26
11	6	Parris House to Proctor House Transition C12 Base	26
12	6	Proctor House Warm light on Areas 3 and 4, Window from Stage Left	27
13	6	Proctor House Intensify Window from Stage Left	35
14	6	Proctor House Restore C12	36
15	300	Proctor House Build to next cue	39
16	8	Proctor House Restore C14	46
17	8	Proctor House Slow fade to B/O	47
18	4	Intermission	47
19	6	Intermission Cool light on Areas 3 and 4	47

Cue	Time	Description	Page
20	6	The Woods Intensify cool light on Areas 3 and 4	47
21	3	The Woods Slow fade to B/O	51
22	3	“Music Video” Cool light on ALL Areas	51
23	6	Meeting House Warm light on Area 2	51
24	4	Meeting House Add warm light on Area 5	52
25	3	Meeting House Fade out Area 2	52
26	6	Meeting House Warm light on ALL Areas	52
27	8	Meeting House Intensify warm light on ALL Areas	52
28	720	Meeting House Build to next cue	54
29	16	Meeting House Fade out All Areas, Tight focus on Center Stage	73
30	8	Meeting House Slow fade to B/O	75
31	12	Jailhouse Cool light on Areas 3 and 4, Nighttime jail bars Stage Left	75
32	8	Jailhouse Intensify warm light on Areas 3 and 4	84
33	8	Jailhouse Restore C31	87
34	120	Jailhouse Build sunlight to next cue	87
35	6	Jailhouse Sun breaks horizon	88
36	16	Jailhouse Slow fade to almost black	91
37	0	Jailhouse Quick fade to B/O	91
38	6	Curtain Call	91
39	6	Curtain Call Quick fade to B/O	91
40	4	Postshow Cool light on Areas 3 and 4	91