



CUE SYNOPSIS

6/21/2015

Cue #	Part	Time	Link	Wait	Block	Description	Placement	Page
PRESET								
1		5				PRESET CURTAIN WARMERS	PRESET	1
							FRONT CURTAIN CLOSED MRP Logo	
2		5				PRESET BACKSTAGE	AT 5 MINUTES	1
WORKLIGHT OUT							MID CURTAIN CLOSED, SCRIM FLOWN IN MRP Logo	
1. PURE IMAGINATION								
3		4				WONKA BACKLIGHT AND CYC	TOP OF SONG	1
							FRONT CURTAIN SLOWLY OPENS Out	
4		20				CYC SLOWLY SHIFTS	WONKA: "IN A WORLD OF PURE IMAGINATION!"	1
							MID CURTAIN SLOWLY OPENS	
5		8				CYC BRIGHTENS	WONKA: "THERE IS NOT PLACE I KNOW"	1
6		5				FADE OUT CYC	BUTTON	1
							ON COMPLETION SET US FOR CITY STREET	
7		6				GLOW CITY STREET DROP	WONKA: "ALAS, ALREADY LONG OVERDUE."	2
2. GOLDEN AGE OF CHOCOLATE								
8		4				LIGHT UP STREET SCENE, FOCUS CENTER	ON DOWNBEAT	2
							SCRIM OUT ON FOUR COUNT	
9		4				BRIGHTEN ENTIRE STAGE	ALL: "WITH OH, SUCH STYLE AND FLAIR!"	2
10		4				DIM TO FOCUS ON WONKA	ALL: "BUT WHO?"	3
11		4				BRIGHTEN ENTIRE STAGE, RESTORE 9	WONKA: "SURVIVE WITHOUT ME!"	3
12		4				DIM TO FOCUS ON WONKA	ALL: "JUST CAN'T GO!"	4
13		4				BRIGHTEN ENTIRE STAGE ONE LAST TIME	WONKA: "THAT EV'RY CHILD REVERES"	4



Cue #	Part	Time	Link	Wait	Block	Description	Placement	Page
14		0				BLACKOUT	END OF SONG ON <u>BUTTON</u>	4
15		4				TRANSITION LIGHTING FOR BUCKET SHACK	ONCE ACTORS ARE CLEAR	4
3. GOLDEN CHOCOLATE PLAYOFF								
16		3				BUCKET SHACK INTERIOR LIGHTING	WONKA SNAPS CANE ON GROUND	5
17		4				TRANSITION LIGHTING TO STREET	GEORGE: "I THOUGHT WE WERE PLAYING <u>GIN</u> ."	8
4. CANDY MAN UNDERSCORE								
18		4				TO STREET TRANSITION LIGHTING	WHEN SET	9
19		0				SCENE LIGHTING FOR STREET	WONKA SNAPS CANE ON GROUND	9
5. THE CANDY MAN								
20		5				FOCUS USR	DOWNBEAT OF SONG	9
21		3				BRIGHTEN STAGE	CANDY MAN ENTERS, ON START OF AD-LIB	10
22		4				FOCUS DSCL	CANDY MAN: "YOU CAN EVEN EAT THE DISHES!_"	11
23		2				BRIGHTEN STAGE	CHARLIE: "REALLY? <u>THANKS!</u> "	11
24		5				FOCUS DSCL	ALL: "MAKES THE WORLD TASTE GOOD._"	12
25		5				DIM STAGE, FOCUSING IN FURTHER	CHARLIE: "THANKS! SEE <u>YA!</u> "	12
26		0				BLACKOUT	END OF SONG ON <u>BUTTON</u>	12
4								
27		3				TRANSITION TO BUCKET SHACK	AUTO-FOLLOWS, NOT CALLED	12
28		4				BUCKET SHACK INTERIOR LIGHTING	WHEN SET	13
29		0/3				TRANSITION LIGHTING/PROSCENIUM LIGHT	GEORGE: "THAT'S POSITIVE! <u>HA!</u> "	16
6. STREET TRANSITION								



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30		6				BRAT TRANSITION LIGHTING	HALFWAY THROUGH TRANSITION	16
7. GOLDEN TICKET LIGHT BOX 1								
31		3				PROSCENIUM LIGHT OUT	MATILDA: "TODAY! LOOK!_"	17
8. AUGUSTUS NEWS FLASH								
32		3				SCENE LIGHTING UP	TROUT: "HERE'S THE WINNING FAMILY <u>NOW</u> "	17
9. I EAT MORE!								
33		4				SONG LIGHTING	DOWNBEAT OF SONG	19
34		0				CUT FRONTLIGHT	TROUT: "WHEN BREAKFAST'S THROUGH?_"	19
35		1.5				RESTORE FRONTLIGHT	SECOND TIME AUGUSTUS: "I EAT MORE!_"	19
36		0				CUT FRONTLIGHT	TROUT: "WHEN LINCHEON'S THROUGH?_"	20
37		1.5				RESTORE FRONTLIGHT	SECOND TIME AUGUSTUS: "I EAT MORE!_"	20
38		15				BRIGHTEN STAGE SLOWLY	TROUT: "TO PREVENT LIFE BECOMING A BORE?_"	21
39		0				TRANSITION LIGHTING TO NEXT BRAT	END OF SONG ON <u>BUTTON</u>	21
10. GOLDEN TICKET LIGHT BOX 2								
40		3				SCENE LIGHTING UP	ON SECOND MEASURE OF MUSIC	22
11. NEWS FLASH UNDERSCORE								
41		4				TRANSITION LIGHTING	VERUCA: "IT'S VEROOOOOOOOOOOOOOOOOOOOO <u>KA!</u> "	24
12. NEWS FLASH PLAYOFF								
42		3				STAGE LEFT PRO, STILL IN TRANSITION	AT END OF PLAYOFF.	24
13. FACTORY CLOSING								
43		3/5				EXPANDS STAGE AREA TO FULL STAGE	TOP OF MUSIC	24



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14. THINK POSITIVE								
44		6				SONG LIGHTING	TOP OF SONG	25
45		5				BRIGHTEN STAGE	BOTH: "RIGHT!"	26
46		4				DIM STAGE	BOTH: "YOU'LL BE THINKING POSITIVE TOO!_"	27
47		3				RESTORE BRIGHT STAGE	CHARLIE: "NOW THAT'S POSITIVE!"	27
48		0				CUT FRONTLIGHT FOR FINAL LOOK	END OF SONG ON "POSITIVE!"	27
49		0				BLACKOUT	END OF SONG ON <u>BUTTON</u>	27
3								
50		3				TRANSITION LIGHTING TO BUCKET SHACK	AUTO-FOLLOWS, NOT CALLED	27
15. BUCKET SHACK TRAVELER								
51		3				LIGHTS UP IN SHACK	ALL" <u>SURPRISE!</u> HAPPY BIRTHDAY, CHARLIE!"	28
16. CHARLIE UNDERSCORE								
52		5				LIGHTS BRIGHTEN IN HOPE...	ON UNDERSCORE BEGINING	30
53		0				ALAS, IT WAS NOT TO BE... THIS TIME.	END OF MUSIC ON <u>BUTTON</u>	30
54		1.5				TRANSITION LIGHTING	CHARLIE: ""THIS IS THE BEST BIRTHDAY <u>EVER!</u> "	31
18. GOLDEN TICKET LIGHT BOX 3								
55		3				LIGHTS UP ON BRAT HOUSE	ON SECOND MEASURE OF MUSIC	31
56		3				TRANSITION LIGHTING	VIOLET: "PRINCESS PRINZMETEL!_"	33
20. GOLDEN TICKET LIGHT BOX 4								
57		3				LIGHTS UP ON BRAT HOUSE	ON SECOND MEASURE OF MUSIC	33
21. I SEE IT ALL ON TV								



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58		5				SONG LIGHTING	TOP OF SONG	35
59		8				BRIGHTENS	MS TV: "WANNA SURF IN WAIKIKI. _"	36
60		0				CUT FRONTLIGHT	MIKE: "I'VE GOT MY COMPUTER! _"	36
61		0				RESTORE FRONTLIGHT	MIKE: " <u>A</u> ND MY GAMEBOY'S..."	36
62		0				CUT FRONTLIGHT	MIKE: "EVEN CUTER! _"	36
63		0				RESTORE FRONTLIGHT	MIKE: " <u>Y</u> ES I"	36
64		1				RETURN TO BUCKET SHACK	END OF MUSIC ON <u>BUTTON</u>	37
65		5				SHACK DIMS FOR STORY TIME	MR. BUCKET: "I'LL HELP YOU CLEAN UP, MRS. BUCKET. _"	37
23. CHEER UP, CHARLIE								
66		5				SONG LIGHTING	TOP OF SONG	39
67		5				STAGE BRIGHTENS IN HOPE	ALL GRANDPARENTS: " <u>CHEER</u> UP CHARLIE, DO!"	40
68		3				TRANSITION TO LOW LIGHT FOR WONKA SCRIM	AFTER FINAL BEAT	40
24. SNOWY STREETS								
69		4				LIGHTS UP INFRONT OF SCRIM	WONKA EXITS AND CANDY MAN ENTERS	41
25. SILVER IN THE SNOW								
70		3				BRIGHTEN STAGE	ON MUSIC FOR FINDING COIN	42
26. THINK POSITIVE REPRISE								
71		4				START OF SONG	ON MUSIC	43
72		2				FOUND IT!	CHARLIE FINDS HIS GOLDEN TICKET!	43
27. I'VE GOT A GOLDEN TICKET								
73		5				START OF SONG	ON MUSIC	44



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74		5				STAGE BRIGHTENS FOR TOWNFOLKS ENTRANCE	ALL: " <u>BOY</u> WHAT A DAY TO BE ALIVE"	45
75		2				SHACK BECOMES PART OF STAGE	CHARLIE BURSTS INTO SHACK (WITH SCRIM)	45
76		3				SHACK BRIGHTENS FOR JOE	JOE: " <u>I</u> NEVER THOUGHT I'D SEE THE DAY"	46
77		3				CHANGE FOR CHARLIE	CHARLIE: " <u>I</u> NEVER DREAMED THAT I WOULD CLIMB"	47
78		4				STAGE BRIGHTENS FOR THE FINAL MOMENT	ALL: " <u>WE</u> NEVER EVER DARED TO THINK"	47
79		0				TICKETS SPECIAL ONLY	END OF SONG ON <u>BUTTON</u>	47
INTERMISSION								
80		1.5				BLACKOUT	AFTER A ENOUGH TIME TO MAKE AN IMPACT	47
81		5				HOUSELIGHT AND CURTAIN WARMERS	WHEN CLEAR AND CURTAIN IS FULLY CLOSED	47
82		5				HOUSE FLASH	AT FIVE MINUTES UNTIL START OF ACT II	47
5								
83		5				HOUSE FLASH DONE	AUTO FOLLOW, NOT CALLED	47
84		5				HOUSE TO HALF	HOUSE TO HALF, READY TO BEGIN	47
85		5				HOUSE OUT	HOUSE OUT AFTER SEATS AND QUIET	47
28. AT THE GATES								
101		3				LOW LIGHTING ACROSS STAGE.	TROUT: " <u>LADIES</u> AND GENTLEMENT..."	48
102		4				STREET COMES TO LIFE	TROUT: " <u>MR.</u> WONKA, MR. WONKA!"	48
103		4				CYC MOVES TOWARDS RED	WONKA: " <u>NONE</u> WHAT-SO-EVER"	50
104		0				SNAP RESTORE	END OF WONKA'S MENIACAL LAUGHTER	50

29. IN THIS ROOM HERE



Cue #	Part	Time	Link	Wait	Block	Description	Placement	Page
105		4				SONG LIGHTING	TOP OF SONG	52
106		3				FACTORY OPENS	CROWD DISPERSES QUICKLY	52
107		0				TIGHT SPOT CENTER CENTER	END OF SONG ON <u>BUTTON</u>	54
0								
30. FACTORY REVEAL								
108		15				MOVE TOWARDS A TIGHTER SPOT!	AUTO-FOLLOW, NOT CALLED	54
109		5				BLACKOUT , BUT NOT REALLY BECAUSE SPOTLIGHTS	WONKA: " <u>YES!</u> ISN'T EVERYTHING?..."	54
110		4				FACTORY REVEAL FOR REAL THIS TIME	ALL: "PLEASE SAVE ME ONE!_"	55
32. LIGHTS OUT 1								
111		3				BLACKOUT	ON SECOND MEASURE OF MUSIC	58
33. OOMPA-LOOMPA 1								
112		4				LOOMPALAND LIGHTING	START OF SONG	59
113		0				BLACKOUT	ON FINAL BEAT OF MUSIC	59
114		4				BOAT RIDE LIGHTING	WONKA: " <u>WE</u> ARE NOW GOING TO MAKE THE NEXT..."	59
34. PINK CANDY BOAT								
115		6				DARKEN TO TUNNEL	SECOND TIME MR. SALT: " <u>WHAT?</u> "	60
35. THERE'S NO KNOWING								
116		6				BOAT RIDE	START OF MUSIC	60
Zoom out from Erne								
117		4				BOAT RIDE	WONKA: "MAY BE SNOW!_"	60
Moon Pan								
118		4				BOAT RIDE	WONKA: "MAY CROW!_"	60
Extreme Eye Closeup								



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119		4				BOAT RIDE	WONKA: "BIT BIZARRE!_"	61
120		4				BOAT RIDE	MS. TV: "TO AND FRO!_"	61
<i>Neon Skulls</i>								
121		1				BLACKOUT	ON LAUGH FROM WONKA	61
122		0				INVENTING ROOM LIGHTING	ON FLUTE FLOURISH IN MUSIC	61
36. CHEW IT								
123		5				START OF SONG	START OF SONG	62
124		4				CHANGE OF PACE FOR WONKA TAUNT	WONKA: " <u>BUT</u> THIS GUM HERE'S"	63
125		5				EXIT SONG FOR A MOMENT	WONKA: "COURSE DINNER!_"	63
126		4				RETURN TO SONG	WONKA: "THE DYE!_"	63
127		0				BLACKOUT	END OF SONG ON <u>BUTTON</u>	64
37. OOMPA-LOOMPA 2								
128		4				LOOMPALAND LIGHTING	START OF SONG	65
38. LIGHTS OUT 2								
129		3				SCENE LIGHTING... (AKA I DON'T KNOW YET)	SECOND MEASURE OF MUSIC	66
130		6				ROOM COMES TO LIFE	WONKA: "DRINK ROOM!_"	66
39. MAGIC FIZZY								
131		4				FOG AND SHINS BEGIN	THEY GIVE IN TO PEER PRESSURE AND DRINK	67
40. FLYING								
132		0				SUDDEN CHANGE TO DANGER	BOTH: "I--"	68
0								
133		15				IT ONLY GETS MORE DANGEROUS FROM HERE	AUTO-FOLLOW, NOT CALLED	68



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134		0				SAFETY BEGINS	CHARLIE: THINK BURRRRP!_"	69
0								
135		20				IT ONLY GETS SAFER FROM HERE	AUTO-FOLLOW, NOT CALLED	69
41. BURPING SONG								
136		0				FINAL POSE	SECOND TO LAST BEAT OF MUSIC	70
137		0				BLACKOUT	FINAL BEAT	70
42. BACK ON THE TOUR								
138		4				NUT ROOM	WHEN SET	70
43. I WANT IT NOW!								
139		0				GET READY FOR IT...	FIRST MUSICAL TAG	71
140		0				LET'S DO THIS!	SECOND MUSICAL TAG	71
141		4				SHE WAS A BAD NUT...	ON DESCENT OF VOICE OF VERUCA	73
142		6				SAD FACTORY...	WONKA: "IN A MOMENT..."	73
44. LIGHTS OUT 3								
143		3				LOOMPALAND LIGHTING	SECOND MEASURE OF MUSIC	74
45. OOMPA-LOOMPA 3								
144		0				BLACKOUT	END OF SONG ON BUTTON	75
145		4				CHOCO-VISION!	WHEN SET	75
46. CHOCO-VISION ROOM								
146		0				BLACKOUT	HE PULLS THE LEVER...	76
4								
147		0				ADD SYSTEM	AUTO-FOLLOW, NOT CALLED	76
1								



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148		0				ADD SYSTEM	AUTO-FOLLOW, NOT CALLED	76
1								
149		0				ADD SYSTEM	AUTO-FOLLOW, NOT CALLED	76
1								
150		0				ADD SYSTEM	AUTO-FOLLOW, NOT CALLED	76
								48. LIGHTS OUT 4
151		3				BLACKOUT	ON SECOND MEASURE OF MUSIC	77
								49. OOMPA-LOOMPA 4
152		3				LOOMPALAND LIGHTING	START OF SONG	78
								50. LIGHTS OUT 5
153		3				TOUR'S OVER, GO HOME, KID!	ON SECOND MEASURE OF MUSIC	79
								51A. FLYING REPRISE
154		6				HOUSE LIGHTS LOOKING INTO FACTORY	CHARLIE: " <u>LOOK</u> DOWN THERE!..."	82
								51. OOMPA-LOOMPA/CANDY
155		4				LOOMPALAND'S FINAL APPEARANCE	START OF SONG	82
156		4				PARENTS ENTER TO COLLECT THEIR KIDS	PARENTS ENTER TO COLLECT THEIR KIDS	83
								52. FINALE
157		5				FINALE BEGINS, THIS IS IT PEOPLE!	START OF SONG	84
158		5				BRIGHTER!	WONKA: " <u>WHO</u> CAN TAKE A SUNRISE?--"	84
159		4				BRIGHTER STILL!	FULL COMPANY: " <u>OH</u> , CHARLIE CAN!"	85
160		5				BRIGHTEN DSC	CHARLIE: " <u>AND</u> THE WORLD TASTES GOOD..."	85
161		0				BACK SPECIAL ON CHARLIE	END OF SONG ON BUTTON	85



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162		0				BLACKOUT	THIS ONE'S TRICKY, I'LL CALL IT FOR NOW... SOMEWHERE BETWEEN 2 AND 5 SECONDS AFTER PREVIOUS PROBABLY	85